```c
char*pWin;
char*pPic;
staticcharbInit=FALSE;
longintlWidthPar;
longintlHeightPar;

//AllocateMemoryforthepointers
pWin=SysMalloc(sizeof(char)*255);
pPic=SysMalloc(sizeof(char)*255);

//copythenameoftheParentPictureandthe@TopField         -WindowintothePointers
strcpy(pPic,GetParentPicture(lpszPictureName));
strcpy(pWin,GetParentPictureWindow(lpszPictureName));

//SettheHeight/WidthofthisPictureindependencyofthe@TopField         -Window
//(TheValuesarereducedby12/30becausethebord      ersneedsomespace).
//Furtherthevaluesareonlywritten,ifthe@TopField          -Windowchanges:

lHeightPar=GetHeight(pPic,pWin);
lWidthPar=GetWidth(pPic,pWin);

if(GetHeight(lpszPictureName,lpszObjectName)!=(lHeightPar  -30))
{
SetHeight(lpszPictureName,lpszObjectName,(lHeightPar-30));
}
if(GetWidth(lpszPictureName,lpszObjectName)!=(lWidthPar  -12))
{
SetWidth(lpszPictureName,lpszObjectName,(lWidthPar-12));
}
return(TRUE);
```